**Fishbone Diagram**

The **Fishbone Diagram** helps groups to determine root cause. (It does not establish actions to solve the problem.)

 **Environment**

**Students**

PE is sometimes unsafe

Sets expectations

Cause

Cause

Faulty equipment

Well-lit

Comfortable temperature

Have use of entire gym

Horseplaying in the locker room

Models skills

Misusing the equipment

Sidebar conversations during instructions

Not enough equipment

Unorganized equipment

Effect

**Teacher**

Cause

Cause

 **Materials/Resources**